- 03: Investigator 1; Archetype Sleuth; Amateur Gunslinger Quick Clear Feat; Maximize Disable and Perception: Ancient Osiriani
- 04: +1 Intelligence; Arcanist 2; +2 Escape Artist; 3 1<sup>st</sup> level Arcanist spells (Aphasia, Sure Casting, True Strike), 1 1<sup>st</sup> level Wizard spell (Unseen Servant); Celestial; Draconic
- 05: Arcanist 3; Improved improvisation Feat; 2 1<sup>st</sup> level spells (Cultural Adaptation, Speak Local Language); (Abyssal)
- 06: Arcanist 4; 2 2nd level spells (Glitterdust, Mirror Image); (Sylvan)
- 07: Arcanist 5; Quick Study Arcanist Exploit; Intensified Spell Feat; 2<sup>nd</sup> level spells (Invisibility, Reloading Hands); (Infernal)
- 08: +1 Intelligence; Arcanist 6; 2 3<sup>rd</sup> level spells (Fireball, Fly)
- 09: Arcanist 7; School understanding Admixture Arcanist Exploit; Reach Spell Feat; 2 3<sup>rd</sup> level spells (Daylight, Vampiric Touch): (Aklo)
- 10: Arcanist 8; 2 4<sup>th</sup> level spells (Arcane Eye; Ball Lightning); (Cyclops)
- 11: Arcanist 9; Empower Spell Feat; 2 4th level spells (Named bullet, Communal Tongues); (Osiriani)
- 12: +1 Intelligence; Arcanist 10; New Maximized Skill Escape Artist +2 appraise; 1 1<sup>st</sup> level Wizard spell (Alchemical Tinkering), 1 1<sup>st</sup> level Arcanist spell (Expeditious Excavation), 2 5<sup>th</sup> level spells (Cloudkill, Fabricate); (Undercommon, Shadowfolk)
- 13: Arcanist 11; Quicken Spell Feat; Greater Metamagic Knowledge Exploit; 2 5th level spells

Items: Masterwork Thieves Tools (100), Wand of Shield (750), Wand of Infernal Healing (750), Wand of Mage Armor (750), Wand of Keep Watch (750), Cloak of Resistance +1/+2/+3/+4 (1000, 3000, 5000, 7000), Runestone of Power level 1 / 2nd (2000, 2000), Spectacles of Understanding (3000), 50 adamantine bullets (3050), Intelligence headband +2/+4/+6 (4000, 12000, 20000) Acrobatics Tien / Nature Elven / Dungeoneering Dwarven, Dexterity belt +2 (4000), Ring of Maniacal Devices (5000), Pink and Green Sphere Ioun Stone (8000), Gloves of Elvenkind (7500)

Extra spells: 1: Ant Haul, Comprehend Languages, Crafter's Fortune, Detect Secret Doors, Disguise Self, Endure Elements, Enlarge Person, Expeditious Retreal, Floating Disk, Liberating Command, Mount, Shocking Grasp, Vanish (130); 2: Acid Arrow, Blindness / Deafness, Create Pit, Create Treasure Map, Endure Elements Communal, Gust of Wind, Locate Object, Make Whole, Resist Energy, Scorching Ray, See Invisibility, Touch of Idiocy, Web (520); 3: Clairaudience / Clairvoyance, Darkvision Communal, Dispel Magic, Flame Arrow, Force Punch, Gaseous Form, Haste, Heroism, Invisibility Sphere, Magic Circle Against Evil, Pellet Blast, Protection from Energy, Resist Energy Communal, Shrink Item, Tiny Hut, Tongues, Versatile Weapon, Water Breathing (1710); 4: Acid Pit, Black tentacles, Confusion, Dimension Door, False life Greater, Invisibility Greater, Locate Creature, Make Whole Greater, Minor Creation, Protection from Energy Communal, Scrying, Wall of Fire (1920); 5: Break Enchantment, Charm Person Mass, Dismissal, Dominate Person, Echolocation, Fabricate, Hold Monster, Life Bubble, Major Creation, Overland Flight, Passwall, Possession, Sending, Summon Monster V, Teleport (3750)