

Pathfinder Society Scenario #4-12: The Refuge of Time

Scenario Chronicle #

GM Pathfinder Society #

This Chronicle Certifies That 4,347 500ll Pathfinder Society # **EXPERIENCE** Has Completed This Scenario. ☐ Items Found During This Scenario Ocher Rhomboid Ioun Stone: You activated an ocher rhomboid ioun stone, an evil item that SUBTIER radiates the associated aura, but gives you a bonus feat. Fill in the selected bonus feat in the ALL XP Gained (GM ONLY) space provided below (you must meet all prerequisites for the chosen feat). Activating an ocher rhomboid ioun stone is an evil act that shifts your alignment one step toward evil unless you receive the benefits of an atonement spell. If such an alignment shift Final XP Total would result in an evil alignment, you may no longer play the character in the Pathfinder Society Organized Play campaign. This ioun stone is cursed, and can't be removed by its owner or anyone else without a remove curse or similar spell, as detailed on page 536 of the Pathfinder RPG Core Rulebook. (The ioun stone has a caster level of 12.) Initial Prestige own Selected Bonus Feat +1 flaming greatsword (8,350 gp) amulet of natural armor +1 (2,000 gp) 7-8 pearl of power, 2nd-level spell (4,000 gp) **Prestige Spent** potion of inflict serious wounds (750 gp) +3 morningstar (18,308 gp) amulet of natural armor +2 (8,000 gp) GOLD 10-11 cloak of resistance +1 (1,000 gp) ring of mind shielding (8,000 gp) ring of protection +1 (2,000 gp) Start GP +4347 GP Gained (GM ONLY) 50 Day Job (GM ONLY) Items Sold Items Sold / Conditions Gained Items Bought / Conditions Cleared Spell 500 toremm Items Bought TOTAL VALUE OF ITEMS SOLD TOTAL COST OF ITEMS BOUGHT 500 Add 1/2 this value to the "Items Sold" Box For GM Only CONNECTION 2523)