



# SCENARIO 14: THE MANY FORTUNES OF GRANDMASTER TORCH

Scenario Chronicle #

8

TIER	
1-2	446
TIER	
3-4	992
TIER	
6-7	2,259

MAX GOLD

## EXPERIENCE

7

Starting XP

+1 XP

8

Final XP Total

## Prestige Award

14/14

Starting PA

+2

GM's Initial

PA Gained (GM ONLY)

16/16

Final PA Total

## GOLD

1736

Start GP

+ 992

GM's Initial

GP Gained (GM ONLY)

+ ~~1728~~ 0

Items Sold

= 2728

Sub Total

- 2700

Items Bought

= 28

Sub Total

- 0

Gold Spent

= 28

Sub Total

This Chronicle Certifies That

GM Shue

Sean Gray

Player Name

A.K.A.

Aleksi

Character Name

14034-14

Pathfinder Society #

slv canon

Faction

Has Completed This Scenario.

## Items Found During This Scenario

TIER

1-2

Potion of barkskin +2 (Cost: 300 gp)

Bracers of armor +1 (Cost: 1,000 gp)

Potion of invisibility (Cost: 300 gp)

You owe Grandmaster Torch a favor—one he plans to redeem in the future. When he calls in this favor, you are obligated to fulfill his request so long as it doesn't violate any morale restrictions of your race, class, or alignment.

TIER

3-4

Elixir of sneaking (Cost: 250 gp)

Potion of barkskin +3 (Cost: 600 gp)

TIER

6-7

Potion of cure moderate wounds (Cost: 300 gp)

Brooch of shielding (Cost: 1,500 gp)

Cloak of resistance +1 (Cost: 1,000 gp)

## Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD  
Add 1/2 this value to the "Items Sold" Box

## Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

upgrade shield to +1 1000  
upgrade shield straps +1 1700

2700

For GM Only

Honk Aug

EVENT

14731

EVENT CODE

07/22/12

DATE

[Signature]

Game Master's Signature

14034-14

GM Pathfinder Society #