Pathfinder Society Scenario #4-02
In Wrath's Shadow

Scenario Chronicle #
006

	Slow	Normal
SUBTIER 3–4	654	1,309
SUBTIER 6–7	1,630	3,260

MAX GOLD

This Chronicle Certifies That

GM SHEET

Player Name	A.K.A.	Character Name	Pathfinder Society #	Faction
Scott		Uqbah	14034 - 55	Silver Crusade

Has Completed This Scenario.

Items Found During This Scenario

SUBTIER 3–4

acrimony veil (13,500 gp or 6,750 gp plus 18 PP, limit 1)
belt of giant strength +2 (4,000 gp)
ring of protection +1 (2,000 gp)

SUBTIER 6–7

XXXXXXXXXXXXXXXXXXXXX
+2 mithral shirt (5,100 gp)
XXXXXXXXXXXXXXXXXXXXX
wand of endure elements (1,500 gp)

Acrimony Veil

Aura moderate evocation; **CL** 9th
Slot head; **Weight** 1 lb.; **Price** 13,500 gp

DESCRIPTION

Acrimony veils are rare ancient magic devices created by Alaznist, the Runelord of Wrath. They are normally composed of several types of interconnected metal and human bones, each etched with complex designs. The device covers the wearer's entire face (forehead, cheeks, and jaw), but provides no benefit to AC. This mask functions as a *lesser empower metamagic rod*, but only affecting spells of the evocation school. Additionally, the wearer of an *acrimony veil* may cast *rage* on himself once per day.

CONSTRUCTION

Requirements Craft Wondrous Item, Empower Spell, *rage*; **Cost** 6,750 gp

EXPERIENCE

Starting XP	7
XP Gained (GM ONLY)	+ 1
Final XP Total	8

FAME

Initial Fame	12
Initial Prestige	9
Prestige Gained (GM ONLY)	+ 2
Prestige Spent	–
Final Fame	14
Current Prestige	11

GOLD

Start GP	343
GP Gained (GM ONLY)	+ 1309
Day Job (GM ONLY)	+ NA
Items Sold	+
Subtotal	= 1652
Items Bought	– 1000
Total	= 652

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD
Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

Wayfinder	250
Wand of Endure Elements	750

TOTAL COST OF ITEMS BOUGHT

For GM Only

EVENT	EVENT CODE	DATE	Game Master's Signature	GM Pathfinder Society #
FS Marlborough	92765	07/29/2017		14034-55