



# Pathfinder Society Scenario #4-11: The Disappeared

Scenario Chronicle #

6

☐ Slow ☐ Normal

SUBTIER	260	520
1-2		
SUBTIER	925	1,850
4-5		

MAX GOLD

This Chronicle Certifies That

Score

A.K.A.

Aemendur

14034-21

Grand Lodge

Player Name

Character Name

Pathfinder Society #

Faction

Has Completed This Scenario.

## EXPERIENCE

7

Starting XP

+ 1 MS

XP Gained (GM ONLY)

8

Final XP Total

## FAME

12

12

Initial Fame Initial Prestige

+ 2 MS

Prestige Gained (GM ONLY)

-

Prestige Spent

14 14

Final Fame Current Prestige

## GOLD

1394

Start GP

+ 1880 MS

GP Gained (GM ONLY)

+ 20 MS

Day Job (GM ONLY)

+ 210

Items Sold

= 3264

Subtotal

- 700

Items Bought

= 2564

Total

## Items Found During This Scenario

SUBTIER  
ALL

✓ **House Thrune's Favor:** Your complete discretion in infiltrating the Chelish embassy has earned you a rare token stamped with the insignia of the House of Thrune, signifying your favor in the eyes of Cheliah's ruling house. This grants you a +3 circumstance bonus on Diplomacy checks to influence high-standing members of House Thrune, the Chelish government, or a Hellknight order in good standing. This bonus remains in effect as long as the token remains on your person, and the token imparts its bonus only to you.

SUBTIER  
1-2

cloak of elvenkind (1,500 gp)  
dust of disappearance (3,500 gp)  
elixir of hiding (250 gp)

SUBTIER  
4-5

hat of disguise (1,800 gp)  
improved ring of climbing (10,000 gp)

## Items Sold / Conditions Gained

use 3 chaps clw mod

TOTAL VALUE OF ITEMS SOLD  
Add 1/2 this value to the "Items Sold" Box

## Items Bought / Conditions Cleared

+1 shortbow

700

TOTAL COST OF ITEMS BOUGHT

700

For GM Only

Total on 13 21 214

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #

2/27/13

Mike Seft

1245