



Age of Ashes #149: Against the Scarlet Triad

Character Chronicle #

023

Chronicle Code

Q7P7

Scott Gray	A.K.A. Yashk	14034	- 2018	Faction EA	Reputation 12 88
Player Name	Character Name	Organized Play #	Character #	Faction	Reputation
				Faction	Reputation

Adventure Summary

Taking the fight to the Scarlet Triad, you rescued a gnome settlement on your way to Katapesh. There, you convinced the city's leadership to outlaw the Triad, disrupted their underground base, and scattered their members. However, you discovered that an apocalypse—the Age of Ashes—is on the horizon if the draconic leader is not stopped.

Boons

Advanced Training: Your adventures have earned you special training in a particular field. Check the box next to one of the following options and cross the other off your Chronicle Sheet.

☐ **Poisoner Training:** You have been trained in rare poisoning techniques and have access to the following feats: Deadly Poison Weapons, Pesh Skin, and Shaped Contaminant.

☐ **Zephyr Guard Membership:** You are a member of the Zephyr Guard and gain access to the Zephyr Guard archetype and its associated feats.

Katapesh Companion: Your time in Katapesh led to the discovery of new types of companion creatures. You gain access to the camel, hyena, and vulture animal companions.

Expanded Summoning: You have encountered the following monsters and can now summon them if you know the appropriate summon spell: cornugon, crucidaemon, nalfeshnee, and solifugid.

84

Starting XP

12

XP Gained

12 96

Final XP

298.03

Starting GP

900

GP Gained

900 gp

Earn Income

Items Sold

72

GP Spent

1126.03

Total GP

Starting Fame

Fame Earned

Total Fame

Items

grinning pugwampi (level 14; 700 gp)
nethysian bulwark (level 16; 8,000 gp)
pactmasters' grace (level 14; 4,000 gp)
peshpine grenade (level 1+, varies)
false death poison (level 5; 25 gp)
frenzy oil (level 16; 1,500 gp)
gorgon's breath (level 13; 475 gp)
isolation draught (level 7; 55 gp)
mage bane (level 12; 325 gp)
nightmare salt (level 20; 14,000 gp)
oblivion essence (level 19; 6,500 gp)
weeping midnight (level 16; 1,400 gp)

Keepsakes

None
Down Time:
(1) Spend 18 gold on the [level 7] formula for a candle of revealing
(2) Day 1 Crafter's Workshop spending 60 gold for components and making 2 Candles of Revealing [Assurance crafting = 24 = success]
Day 2-21 [Assurance crafting = 24 = success = level 8 master = 60 gold worth of progress]
(3) 2 Candles of revealing crafted
(4) Day 22-24 day job [Assurance crafting = 24 = success = level 6 master *3 = 6 gold]

Purchases

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD

Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

Level 7 formula for Candle of Revealing 18
Components to craft a candle of revealing 60
2 finished candle of revealing
day job take 6 gold off -6

TOTAL COST OF ITEMS BOUGHT

72

Notes

Downtime

REWARDS

Metro Boston PFS 2022	2706918	03/02/2022	Travis Zimmerman	224293
EVENT	EVENT CODE	DATE	Game Master's Signature	GM Organized Play #