

Pathfinder One-Shot: Head-Shot the Rot

022

Credit: Corporal Yashk Playing: Booker		14034	2 018
Character Name		Organized Play #	Character #
Adventure S	ummary		
Your evening of drinking at the bar was cut short by a sudden zombit to defend yourselves. With the help of a local weaponsmith, you four a play that created the foul undead.			
Congratulations on completing Head-Shot the Rot! Completing this adventure has earned you Pathfinder Society (second edition) Achievement Points, a currency that be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions. This adventure qualifies you for a unique Achievement Point boon: New			Rewards XP Gained 8 0 4
			84
Sheriff in Town. Reputation Gained Envoy's Alliance 4 76		Point boon: New	GP Gained
			459.93
			220 -381.9
			298.03
Items		Purchases	250:05
piercing wind (15 gp; level 0; Pathfinder Guns & Gears 158)		Items Sold / Conditions Gai	ned
Day 1 crafter's workshop, making 3 Fortifying pebbles, start. Invest 21.5 gold. (Assurance = 23, success)			
Day 2-8, Craft (Assurance = 23, success, level 7 task) = 2.5 gold times 7 days = 17.5 gold progress.		TOTAL VALUE OF ITEMS SOLD this value to the GP Gained Box	
17.5+21.5 = 39 gold: Three pebbles finished.	Items Bought/Conditions Cleared Buy Piercing Wind 15 40 rounds Firearm Ammunition 0.4 Resiliant Rune on Full Plate 340 Formula for fortifying pebble 5 Overhead, craft 3 pebbles 21.5 Finished: 3 Fortifying Pebbles		
		TOTAL COST OF ITEMS BOUGHT	381.9
Notes		Downtime	
Head Shot Hobby Bunker FOR GM	2701412 EVENT CODE	10/29/2021 DATE	723 GM Organized Play #

Chronicle Code: 8QCK