



Pathfinder Society Quest #9: Wayfinder Origins

Character Chronicle #

007

Herolab Code

M5X9

Scott David Gray	A.K.A. Corporal Yashk	14034	- 2018	Faction Envoys	Reputation 1
Player Name	Character Name	Organized Play #	Character #	Faction	Reputation
				Faction	Reputation

Adventure Summary

A previous group of Pathfinders found a mysterious *wayfinder* in an Azlanti ruin that glowed with ☐ blue/☒ red/ ☐ green light. You used this magical compass as a key to open the way further into the ruin, where you discovered an ancient workshop that was once used to create *wayfinders*.

Boons

Wayfinder Connections (Slotless) Thanks to your connection with Venture-Captain Muesello, you have an easier time securing *wayfinders*. You can purchase *wayfinders* of up to your character level + 2 as long as you have access to them. If you own a standard *wayfinder* (*Core Rulebook* 617), Muesello offers to upgrade it to a *wayfinder* with additional features for the difference in cost between the items.

33

Starting XP

1

XP Gained

34

Final XP

82.7

Starting GP

9.5

GP Gained

0.04

Earn Income

Items Sold

GP Spent

92.24

Total GP

33

Starting Fame

1

Fame Earned

34

Total Fame

Items

Purchases

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD

Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

Notes

Downtime

2 days, level 1, fail, 2cp/day = 4cp

Metro Boston 2020
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Game Master's Signature109361
GM Organized Play #