

**One-Who-Waits (Slotless Boon) [002 01-Q2 The Unforgiving Fire]:**

O O O Whenever you roll a critical failure on an acrobatics or athletics check, check a box next to this boon as a free action to get a failure instead (the GM can tell you if this wouldn't change the outcome of the check, so you do not waste this ability).

**Radiant Oath Champion (Faction Boon):**

**Society Connections (General Boon) [001 01-01 Absalom Initiation]:**

O Earn Income during downtime to attempt a level 3 task; on a critical failure, gain the result of a failure.

**Traveler of the Spirit Road (General Boon) [003 01-06 Lost on Spirit Road]:**

O Whenever You would critically fail a check to Hide, Sneak, Sense Direction, or Track while in a forested area, you may check a box next to this boon as a free action to treat that check as a failure instead.

**Field Commissioned Agent:** +50% more downtime time.