



Pathfinder Society Quest #1A: The Sandstone Secret

Character Chronicle #

007

Herolab Code

Q1L5

Score	A.K.A.	Problehr	14034	2001	Faction	Reputation
Player Name		Character Name	Organized Play #	Character #		
					Faction	Reputation
					Faction	Reputation

Adventure Summary

You dealt with the lies of a false Pathfinder and survived the deadly guardians of an Osiriani tomb. With a little luck, you've helped preserve and improve the Pathfinder Society's reputation in Osirion.

Boons

Sand Slide Uses 3 □ □ □; **Trigger** You would fail (but don't critically fail) a Reflex save to avoid a trap's effects; **Effect** You Step and then Drop Prone in your new location. You gain a +2 circumstance bonus to your triggering Reflex save. If this would have been enough to resist the trap's effects initially, you succeed at the save instead.

24

Starting XP

1

XP Gained

25

Final XP

58

Starting GP

9.5

GP Gained

85P

Earn Income

68.3

Items Sold

GP Spent

68.3

Total GP

24

Starting Fame

1

Fame Earned

25

Total Fame

	Items	Purchases	
SUBTIER 1-2	onyx panther talisman (level 2; 6 gp, discounted price)	Items Sold / Conditions Gained	
		TOTAL VALUE OF ITEMS SOLD	
		Add 1/2 this value to the "Items Sold" Box	
SUBTIER 3-4	onyx panther talisman (level 2; 5 gp, discounted price)	Items Bought / Conditions Cleared	
		TOTAL COST OF ITEMS BOUGHT	

REWARDS

PES @ Black Moon Games	69248	9/2/19	NSibat	164999
EVENT	EVENT CODE	DATE	Game Master's Signature	GM Organized Play #

Caragela 2805452 10/8/19