

Aid to the Iruxi (Slotless Boon) [013 01-09 Star-Crossed Voyages]:

This boon will have a special benefit in a future adventure.

Blood Offering (Slotless Boon) [018 01-16 The Perennial Crown Part I: Opal of Bhopan]:

This boon will have a special benefit in a future adventure.

Wayfinder Connection (Slotless Boon): [022 01-Q9 Wayfinder Origins]:

May upgrade wayfinder at cost to any Wayfinder up to level +2.

Personalized Wayfinder (Slotless Boon) [Purchase & 001 01-01 The Absalom Initiation]:

Upgraded to Vanishing Wayfinder.

Vanishing Wayfinder:

1-action *Light* spell at will (1st level)

O 2-action *Invisibility* spell 1/day (2nd level, 5 minutes)

One-Who-Waits (Slotless Boon) [008 01-Q2 The Unforgiving Fire]:

O O O Whenever you roll a critical failure on an acrobatics or athletics check, check a box next to this boon as a free action to get a failure instead (the GM can tell you if this wouldn't change the outcome of the check, so you do not waste this ability).

Cryptid Scholar (Untyped Boon) [002 01-02 The Mosquito Witch]:

O O O Reaction: (fortune) Trigger: You attempt to Recall Knowledge to identify a creature that you can see; Effect: You roll the skill check twice and use the better result.

Team Player (Untyped Boon) [003 01-03 Escaping the Grave]:

O O O Reaction: (fortune) Trigger: An ally fails a check on which you aided; Effect: The ally can reroll the check and use the better result.

Touched by the Storm (General Boon) [004 01-04 Bandits of Immenwood]:

While this boon is slotted you gain cold resistance 1 and electricity resistance 1.

Experienced Mountaineer (General Boon) [005 01-05 Trailblazer's Bounty]:

While this boon is slotted you treat mountainous terrain and other steep slopes as difficult terrain, rather than as greater difficult terrain.

Nexian Researcher (Untyped Boon) [006 01-00 Origin of the Open Road]:

O O O Effect: If untrained in Pathfinder Society Lore, add level as a bonus to the check; if at least trained gain a +2 circumstance bonus; if vis Durvin Gest, Selmius Foster, Gregaro Voth, or Kerinha Napsunar do not check a box to use this boon.

Sand Slide (Untyped Boon) [007 01-Q1 The Sandstone Secret]:

O O O Reaction: Trigger: You would fail (but don't critically fail) a Reflex save to avoid a trap's effects; Effect: You step and then drop prone in your new location, you gain a +2 circumstance bonus to your triggering reflex save, if this would have been enough to resist the traps effects initially you succeed at the save instead.

Legacy of the Gorget (General Boon) [009 01-Q3 Grehunde's Gorget]:

This boon has special benefits when slotted during Pathfinder Society Scenario #1-10 Tarnbreaker's trail, and may have other benefits in scenarios and quests that feature Grehunde's descendants.

Blast from the Past (General Boon) [010 01-07 Flooded King's Court]:

This boon will have unique benefits and consequences when slotted in a future scenario.

Stella's Associate (General Boon) [015 01-Q4 Port Peril Pub Crawl]:

Stella Fane knows you. This boon has special benefits when slotted during scenarios and quests that feature Stella Fane.

Trailbreaker Champions (General Boon) [014 01-10 Tarnbreaker's Trail]:

In land of Linnorm Kings stay free at Ulfen or Varki inn, 10% discount all non-magical goods, +1 bonus to diplomacy checks to make a request.

Traveler of the Spirit Road (General Boon) [011 01-06 Lost on Spirit Road]:

O O O Whenever You would critically fail a check to Hide, Sneak, Sense Direction, or Track while in a forested area, you may check a box next to this boon as a free action to treat that check as a failure instead.

River Kingdoms Politician (General Boon) [012 01-08 Revolution on the Riverside]:

O O O In River Kingdoms, Earn Income up to level +1. Once all three boons are used, it will have a special effect in a future adventure.

Amateur Adjuster (General Boon) [020 01-Q7 A Curious Claim]:

O O O +1 Circumstance bonus on Gather Information, Decipher Writing, or Create Forgery. [+3 if interacting with a Druman business or Druman bureaucracy.

Sand Slide (Untyped Boon) [007 01-Q1 The Sandstone Secret]:

O O O Reaction: Trigger: You would fail (but don't critically fail) a Reflex save to avoid a trap's effects; Effect: You step and then drop prone in your new location, you gain a +2 circumstance bonus to your triggering reflex save, if this would have been enough to resist the trap's effects initially you succeed at the save instead.

Spark of Life (General Boon) [028a 02-00 King in Thorns 7-8]:

O Reduce cost of ritual to raise dead by 50%, ritual automatically succeeds.

Rhombodazzle's Reward (General Boon):

O Re-roll one "wondrous effect" when you use a rod of wonder. You must re-roll immediately after rolling and before applying the effect, and you must use the new roll.

O When you would attempt any check, instead of attempting the check as normal, you may attempt a DC 11 flat check, with the same results as the replaced check. You must decide to replace your roll with the flat check before attempting the check.

Radiant Oath Champion (Faction Boon) [Purchase]:

Vigilant Seal Champion (Faction Boon):

Vigilant Seal Improved Champion (Faction Boon): [Purchase]

VS Heroic Defiance (Faction Boon): [Purchase]

If spending hero points to stabilize, return to 1 hit point

Convention Hero (Advanced Boon) [016 01-13 Devil at the Crossroads]:

You can only slot this boon playing at a convention. If you do, begin the adventure with one additional hero point.

Grand Finale (Advanced Boon) [027 01-25 Grim Symphony]:

O Check the box if dying value is 2 or greater. For the next 20 minutes +2 circumstance bonus to perform checks, +1 circumstance bonus to Fortitude saves, and +20 temporary hit points for the next 10 minutes.

Hireling / Expert Hireling / Professional Hireling / Master Hireling (Ally Boon) [Purchase]:

Ramzi Murescu Esq. +15 Diplomacy [Expert], +15 Legal Lore [Expert], +15 Accounting Lore [Expert], Group Impression Feat [diplomacy check vs 10 targets instead of 1].

Hireling / Expert Hireling / Professional Hireling / Master Hireling (Ally Boon) [Purchase]:

Stig. +15 Thievery [Expert], +15 Urban Terrain Lore [Expert], +15 Underworld Lore [Expert], Pickpocket Feat [steal closely guarded target without -5 penalty].

Hireling / Expert Hireling / Professional Hireling / Master Hireling (Ally Boon) [Purchase]:

No name yet. +15 Society [Expert], +15 Cooking Lore [Expert], +15 Folgrit [Expert], Multilingual Feat [Celestial, Ignan, Terran].

Combat Mentor (Mentor, Social Boon) [Purchase]:

For any PCs benefiting from a Level Bump and whose levels are lower than yours, you increase the Level Bump's modifier to attack rolls and spell attack rolls to 2.

Swords:

Pick one of these:

lesser leaper's elixir - 1 minute, high jump or long jump as single action instead of 2, no running start
potency crystal - +1 to hit +1 damage die
shining ammunition - ammunition glows for 10 minutes, bright 20' dim 20'
oil of mending - as 2nd level mending spell on item
silversheen - for 1 hour 1 melee weapon thrown weapon or 10 pieces ammunition are silver
potion of minor healing – 1d8 hit points

beacon shot - invisible target becomes hidden, negates concealment
bronze bull pendant - +2 athletics to shove, critical failure becomes a failure
effervescent ampoule - trained in acrobatics, move across water or pressure plates until end of turn
feather step stone - trained in acrobatics, ignore difficult terrain til end of turn
2 minor healing potions – 1d8 hit points each

barkskin potion – resist 2 bludgeoning and piercing weakness 3 fire, 10 minutes
emerald grasshopper – free action athletics for extra long high jump
dragon turtle scale – swim speed up to half speed 1 minute
lesser healing potion – 2d8+5 hit points

greater leaper's elixir – quick jump and maximum vertical distance is the same as for a long jump
swift block cabochan – free action shield block with unraised shield
2 lesser healing potions – 2d8+5 hit points each

aligned oil – interact action, 1 minute gain alignment
cheetah's elixir greater - +10' movement 1 hour
storm arrow – bolt of lightning, damage with saving throw
moderate healing potion – 3d8+10 hit points

Potion of Quickness – Haste, 1 minute

Moderate Bravo's Brew – 1 hour, +2 item bonus will saves +3 vs fear

Oil of Keen Changes – 1 minute keen rune on piercing or slashing [19 is a crit]

2 moderate healing potion – 3d8+10 hit points each